nürburgring eSports

Legends Race

3 hours RACE

19 SEPTEMBER 2026

NÜRBURGRING

Legends Race

General information

Nürburgring GP 2000

30min practice

15min qualifying

3h race

2 mandatory pit stops (180 seconds)

70% Damage

100% tire wear

90% fuel consumption

Schedule

Briefing	18:00h	10 Minutes
Practice	18:10h	30 Minutes
Qualifying	18:40h	15 Minutes
Race	19:00h	3h (180 Minutes)

The schedule is the planned schedule and is not binding

Race Commission

Race Director	Leon Scheid
Stewards	Sebastian Fiedelak Andre Wolf
Safety-Car	Sebastian Fiedelak

Links

Website	https://www.nuerburgring-esports.com/championships/nec-26
YouTube	https://www.youtube.com/@nurburgringesports
Livetiming	http://141.95.65.43:8774/live-timing?server=1

Serversettings

Time	18:00h
Multiplier	1x
Air temperature	24-26°C
Track temperature	27-31°C
Clouds	Few – Windy - Broken

Sportsmanship

- All drivers are obliged to behave fairly, respectfully and considerately
- Every driver is responsible for avoiding collisions
- The driver of the lapping is responsible for a safe overtaking manoeuvre
- Pushing another vehicle off the track is prohibited
- Multiple blocking and changes of direction are prohibited
- After a spin or leaving the track, it can only be used again if there is no danger to others
- Self-justice is prohibited

Track limits

- The track is delimited by the white lines

Flags

Yellow Flag

- Danger on or off the track
- Be ready to brake
- Overtaking prohibited

Blue Flag

- Faster car approaching
- The slow vehicle has to keep its line so that the lapping driver can overtake safely

Qualifying

- Qualifying lasts 15 minutes
- During qualifying, resetting to the pits via back to pit will result in disqualification for qualifying

Safetycar Start

- When the start light turns green, all drivers stop until the safety car is in front of the field. The leader follows the safetycar
- From the marked area, go into double-file starting position
- The safety car switches off the lights and the leader leads the field
- If the real penalty signal turns green, you can accelerate
- Overtaking is only allowed from the start/finish line

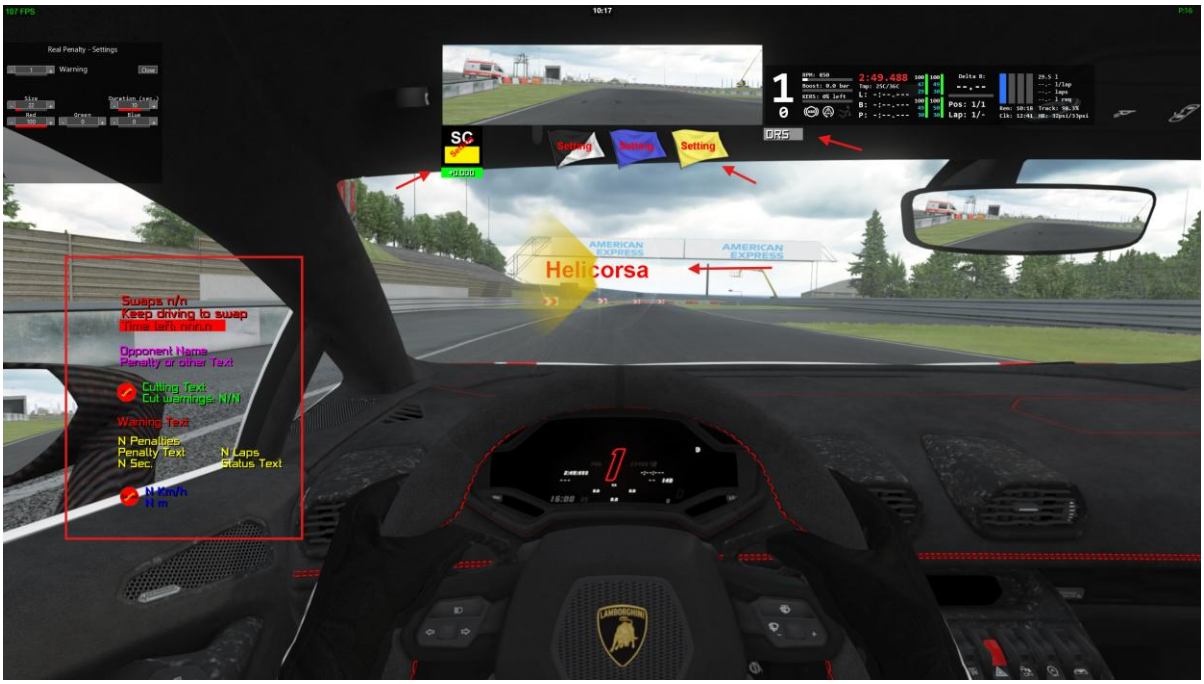
Safetycar

- Das Safetycar wird nur bei großen Unfällen ausgerufen
- Wenn das Safetycar ausgerufen wird wartet es am Boxenausgang auf das führende Fahrzeug
- Das Safetycar darf nicht überholt werden
- Hinter dem Safetycar darf nicht überholt werden
- Kollisionen und Unfälle während dem Safetycar werden besonders hart bestraft
- Während dem Safetycar dürfen Boxenstopps absolviert werden
- Während dem Safetycar dürfen Strafen absolviert werden

Accidents and penalties

- Penalties are issued automatically, by the Real Penalty App, as well as by the race control
- Accidents are always looked at by the race management
- Time penalties are added up at the end of the race
- Drive-through penalties and stop & go penalties must be served within 3 laps (not in conjunction with a pit stop)

Real Penalty Arrangement



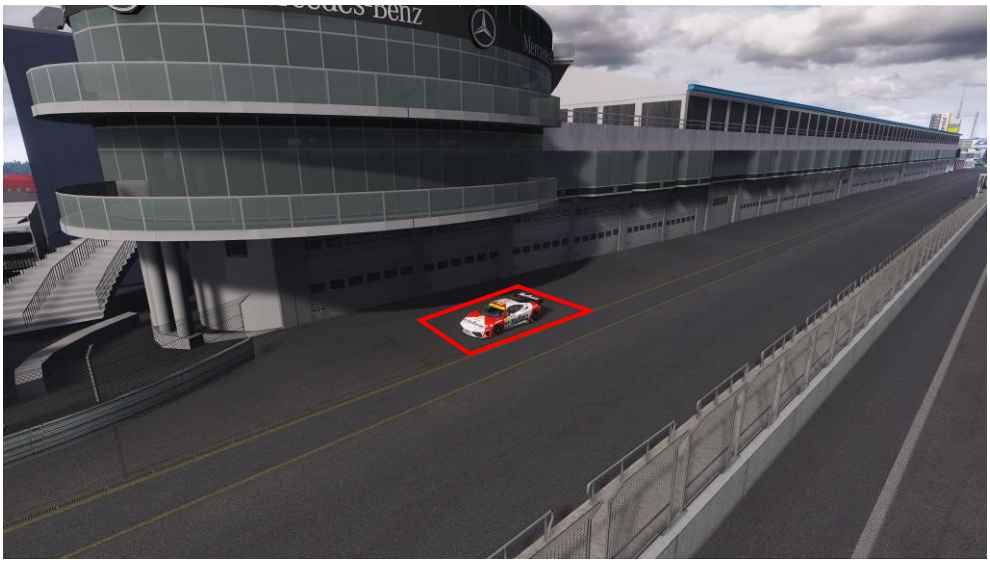
Serving penalties

Time penalties:

- Time penalties do not have to and cannot be completed during the race. Time penalties are always added up by the race control after the race

Drive-through penalties:

- Drive-through penalties must be completed within 3 laps during the race.
- Drive-through penalties are completed by simply driving through the pit lane.
- Drive-through penalties cannot be completed together with a pit stop
- Drive-through penalties may also be completed during a safety car or FCY phase
- Stop & Go penaltiesStop & Go penalties must be completed within 3 laps during the race.
- Stop & Go penalties cannot be completed together with a pit stop
- Stop & Go penalties may also be completed during a safety car or FCY period
- Stop & Go penalties must be completed in the penalty box



Cutting

- Yellow: Cut detected
- Red: Cut scored
- Green: Cut not scored
- Cuts can only be slowed away off the track
- After 7 warnings, the 8th cut results in a drive-through penalty

Final provisions

By participating in the event, riders declare that they have read and understood the briefing.

Every driver is responsible for this

- Be on time for every session in the simulator
- To follow the instructions of the staff

The race control can make adjustments and exclusions at any time